NCBA DIII GAME PROTEST FORM

Instructions: a) One form should be completed for each game that is being protested.

b) Form must be completed in its entirety for the protest to be valid.

c) Completed Protest Forms must be emailed to the district coordinator of the protesting team as well as the Director of DIII Baseball Operations ([Alex.Kane@CollClubSports.com](mailto:Alex.Kane@CollClubSports.com)).

d) Completed Protest Forms must be received by the league office no later than midnight E.S.T. of the Tuesday following the “NCBA Week” in which the protested game occurred.

e) NOTE: No protest ever shall be permitted on judgment decisions by the umpire.

Protesting Team Name: TYPE SCHOOL NAME HERE

Protestor: TYPE YOUR NAME HERE

Protestor Email Address: TYPE YOUR EMAIL HERE

Protestor Phone Number: TYPE YOUR PHONE # HERE

Opponent Team Name: TYPE SCHOOL NAME HERE

Date of Game being protested: 1/1/06

Scheduled Game Start Time: 10:00 AM

Scheduled Game Length (Select One): 7-Innings  9-Innings

Location of Game being protested: TYPE HOME TEAM NAME HERE

TYPE FIELD NAME HERE

TYPE FIELD ADDRESS HERE

TYPE FIELD ADDRESS HERE

Plate Umpire Contact Information: TYPE PLATE UMP NAME HERE

TYPE PLATE UMP PHONE # HERE

TYPE PLATE UMP EMAIL HERE

Base Umpire Contact Information: TYPE BASE UMP NAME HERE

TYPE BASE UMP PHONE # HERE

TYPE BASE UMP EMAIL HERE

Type of Protest (Select One): ON FIELD OFF FIELD

Was the Umpire informed of your intent to Protest? YES NO

Reason for Protest (Select One):  EQUIPMENT VIOLATION

UNIFORM VIOLATION

ROSTER VIOLATION

INELIGIBILITY OF PLAYER WHO IS ON NCBA OFFICIAL ROSTER

UMPIRE DECISION IN VIOLATION OF NCBA RULES

FAILURE TO SCHEDULE UMPIRES

FAILURE TO SECURE FIELDS

UMPIRE QUALIFICATIONS NOT MEETING NCBA STANDARDS

OTHER

Requested Action (Select One):  FORFEIT

REPLAY OF GAME

CONTINUATION OF GAME FROM POINT OF PROTEST

TEAM/PLAYER SUSPENSION OR PROBATION

TEAM/PLAYER EXPULSION FROM LEAGUE

NCBA TO DISCIPLINE TEAM AT OWN DISCRETION

OTHER

Description of Protest Details: TYPE DETAILS HERE

Additional Relevant Notes (Optional): TYPE ADDITIONAL NOTES HERE